

Basketball Scoring

Who do we need?

1. One person operates the clock
2. One person writes on the score sheet

Note: If there is an error with the score on the score board the referee will always go with what the score sheet says, unless a recognised error has been made and the score sheet is adjusted.

Communication:

Best Practice: The person on the clock watches the game and calls out the number of the player who scores and how much (e.g. 1, 2 or 3 points), or the number of the player who committed the foul.

The Directional Arrow

The Arrow indicates which team will be receiving the next possession after a jump ball or half time. Its direction is changed after each jump ball.

Hand Signals:

Foul: A closed fist held straight up; the referee will indicate the number of the player who committed the foul.

Substitutions:

- A coach can make as many substitutions as they like.
- Substitutions can be made on a whistle.
- You cannot substitute after a team has scored.
- The coach must request a sub through the score bench.
- Players stand next to the score bench.

What to do:

- When there is a stop in the game, the clock person presses the siren to get the referees attention.
- Call out "SUB" and hold up crossed arms. This indicates a SUB is requested.
- The referee will indicate whether the sub is allowed.
- Players must wait until they are called onto the court by the referee.

Time Outs:

Time outs are awarded by the referee.

- The coach must request a time out through the score bench.
- NB. There are no time outs in a Potter League game.

What to do:

1. When there is a stop in play hit the siren/buzzer and call "time out"
2. Point to the bench that requested the time out.
3. When the referee calls time out & gives the hand signal – STOP the CLOCK.
4. Cross one box on the score sheet for the time out.
5. Time out is for 1 minute only.
6. Start the clock again when the ball touches the hands of a player on the court.

Note: Each team is allowed one time out per half.

Fouls:

What to do:

1. Cross one box next to the number of the player that committed the foul.
2. Cross one box off the team foul box.

When a player has committed 4 personal fouls the coach must be informed.

5 Fouls – Tell the referee immediately (as player must be sent off the court).

When a team commits 8 team fouls tell the referee – the opposition team is then entitled to free throws for all the fouls committed by the team on 8 fouls when in DEFENSIVE.

Free throws are not given when a team with 8 team fouls commits an OFFENSIVE foul. That is when they are in attack with the ball.

Scoring:

What to do:

- Cross the number off the progressive score list.
- Write down the number of the player who scored the points in the blank box next to the crossed number.

Scores:

1 point – for a free throw

2 points – for a basket scored inside the 3 point line

3 points – for a basket scored from anywhere outside the 3 point line. (Comes into effect in the Junior Local Comp)

Note: Sometimes a basket will be scored and a referee will wave their arms and call out “no basket”. The points are not added to the score sheet.

Trouble shooting:

If a player's name and number is left off the sheet consult the coach and add the player's name and number.

If a player's number is wrong consult the coach and correct the error.

If you can not see the number of the player who scores, ask the referees, coach or players they will be only too happy to tell you.

If you are unsure of the number of a player who is charged with a foul ask the referee or the coach.

When in doubt, ask the referees.

Please note any error in scores recorded on website should be notified to the MWBA office within 2 weeks of the game being played. If notification is made outside of the 2 weeks, change to score's will take effect at the discretion of the Local Comp Committee.

The Score Sheet Markings

St Pius X College
Score Sheet

Team A _____ Pius _____

Time-outs First Half Second Half Extra Periods

Team Fouls

<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	6	7
1	2	3	4	5	6	7

Players Name	No	1	2	3	4	5
Jonny	4	P				
Tommy	6					
Benny	7	P	P	P		
Anthony	18					
Henry	22	T				

Coach _____
Asst Coach _____

Team B _____

Time-outs First Half Second Half Extra Periods

Team Fouls

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1	2	3	4	5	6	7
1	2	3	4	5	6	7

Team _____
Venue _____
Date _____

A	B
1	1
4	2 9
3	3
18	1 12
7	5
7	6
7	7 (9)
22	8 11
9	9
6	10 11
11	11
7	12 12
13	13
14	14
15	15
16	16
17	17
18	18
19	19
20	20
21	21
22	22
23	23
24	24
25	25
26	26

Cross off the team fouls each time a FOUL is charged to a player. The number of team fouls should equal the total of all individual Fouls.

Cross the progressive score

Players number who scored 2 points

Player 9 scores a 3 point shot. Circle the players number as well as crossing the progressive score

A dot is used for successful FREE THROWS. One point per successful Free Throw.

DO NOT CROSS OFF EVERY NUMBER ON THE PROGRESSIVE SCORE COLUMNS. THE NUMBER OF POINTS SCORED PER SHOT MUST BE IDENTIFIABLE. E.G. When 1 Point, 2 Points or 3 Points were scored and by who.

A 'T' is used when a player is charged with a TECHNICAL FOUL.

A 'P' is marked in the boxes next to a players number when they are charged with a FOUL.

Half Time Markings

St Pius X College
Score Sheet

Team A _____ Pius _____

Time-outs First Half Second Half Extra Periods

Team Fouls

<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	6	7
1	2	3	4	5	6	7	

Players Name	No	1	2	3	4	5
Jonny	4	P				
Tommy	6					
Benny	7	P	P	P		
Anthony	18					
Henry	22	T				

Coach _____
Asst Coach _____

Team B _____

Time-outs First Half Second Half Extra Periods

Team Fouls

<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1	2	3	4	5	6	7
1	2	3	4	5	6	7

Team _____
Venue _____
Date _____

A	B
1	1
4	2 9
3	3
18	1 12
7	5
7	6
7	7 (9)
22	8 11
9	9
6	10 11
11	11
7	12 12
13	13
14	14
15	15
16	16
17	17
18	18
19	19
20	20
21	21
22	22
23	23
24	24
25	25
26	26

The markings made at Half Time help the Referee and the Scorer to identify what happens in the Second Half.

The Half Time Score is written in the boxes at the bottom left of the Score Sheet.

Team A = 12 Team B = 10

A line is drawn below the TWO teams scores at half time.

AT HALF TIME THE SCORE SHEET MUST BE GIVEN TO THE REFEREE TO CHECK.

A box drawn around the FOULS at the end of the First Half.